

# JESSE JAMES ARNOLD

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## PROFILE

Jesse James Arnold's education and professional history has included digital art, teaching, commercial design and various studio positions. For the past four years, he has worked as a Principal Product Designer at Brave Space, a furniture design company. His work has earned international press and was awarded Best of Year by Interior Design Magazine in 2006.

In addition to his work at Brave Space, he's worked with several artists' studios to produce a number of gallery works. Most notably was his role as Designer and Consultant to artist/engineer Natalie Jeremijenko and her studio, xdesign projects. Through his work at xdesign, he was awarded the Yale Fellowship at Yale University in the fall of 2003.

## EXPERIENCE

### **Principal Product Designer, Brave Space Design** Brooklyn, NY 2005-present

- Furniture Concept and Design
- CNC File Preparation
- Shop Management and Production

Contact. [info@bravespacedesign.com](mailto:info@bravespacedesign.com)

### **Contract Designer and Programmer, Darling Design Group** Brooklyn, NY 2005-2007

- Web Design Concepts
- CSS Layouts
- Client Consultations

Contact. [courtney@darlingdesigngroup.com](mailto:courtney@darlingdesigngroup.com)

### **Freelance Graphic Designer, Hirsch and Associates**, New York, NY 2006-present

- Museum Exhibition Print Design
- Web Based Catalog Design

Contact. [director@hirsch-associates.com](mailto:director@hirsch-associates.com)

### **Studio Production Manager, Jennifer and Kevin McCoy**, Brooklyn, NY 2004-2006

- Sculptural Design and Fabrication
- Studio Management

Contact. [mccoy@earthlink.com](mailto:mccoy@earthlink.com)

### **Web Design and Production Assistant, Natalie Jeremijenko**, New York, NY 2002-2007

- Web Design
- Sculptural Fabrication
- Workshop Management

Contact. [nat@cat.nyu.edu](mailto:nat@cat.nyu.edu)

## EDUCATION

**University of California San Diego** — MFA, 2002

**University of Florida** — BFA, 1999

## TECHNICAL ABILITIES

Computer Languages: HTML, CSS, Javascript, XML, PHP and Ruby on Rails

Graphic Software: Photoshop, Illustrator, InDesign, Dreamweaver, Flash

3D Software: Maya, 3ds max, SketchUp Pro

## SKILLS

Industrial Design and Ergonomics

3D Concept Design and CNC Production Drawing

Studio Production and Management

Administrative Duties and Project Coordination

Website Management and Architecture

Graphic Identity and Logo Design

Negotiation Between Client and Printer

Digitally Manipulated Illustration and Animation